

JavaScript Static Analysis with IronWASP

Nullcon
Goa 2012

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About

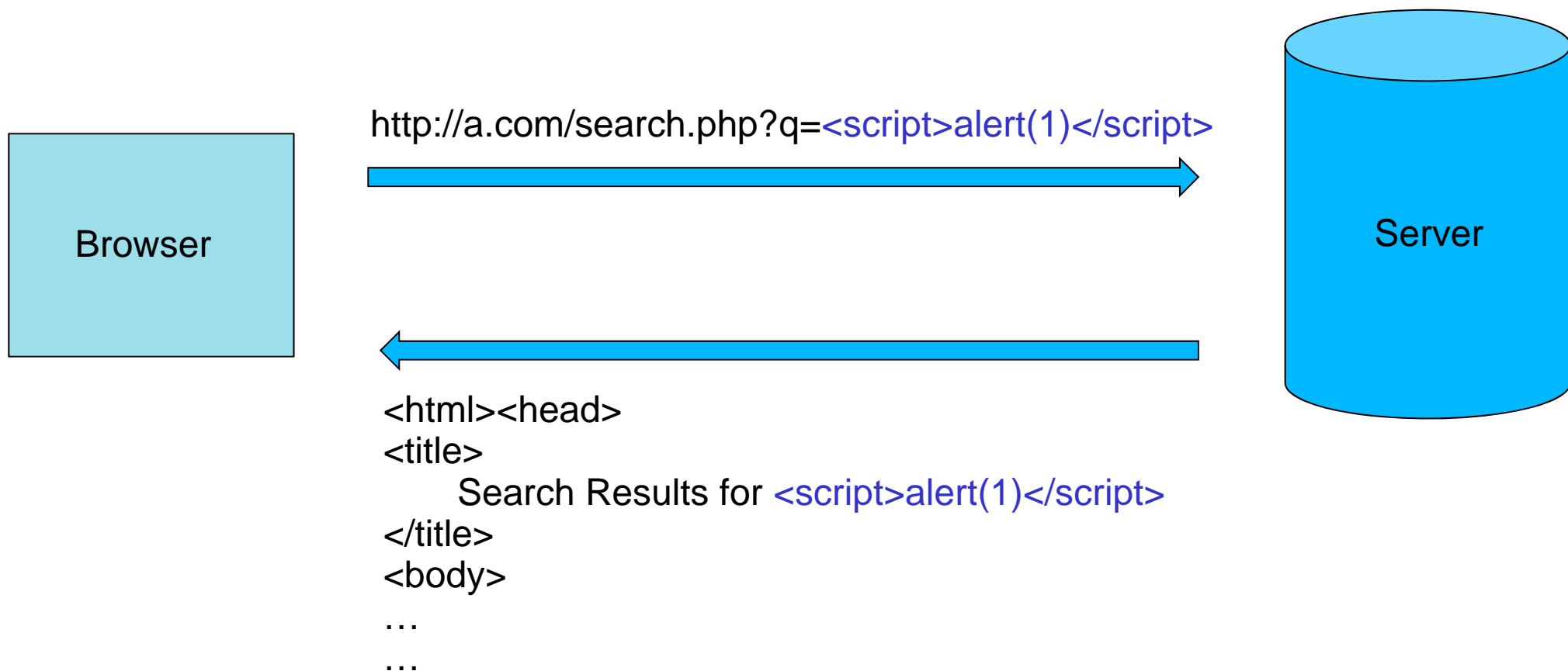
- Penetration Tester
 - 5+ years of experience
- Security Researcher
 - Flash 0-day
 - WAF bypass 0-day using HPP
 - Multiple HTML5 based attack techniques
 - 5th best Web Application Hacking Technique of 2010
 - Attack and Defense Labs – <http://andlabs.org>
 - HTML5 Security Resources Repository – <http://html5security.org>

About

- Developer
 - IronWASP (C# + Python + Ruby)
 - Ravan (PHP + JavaScript)
 - JS-Recon (JavaScript)
 - Shell of the Future (C# + JavaScript)
 - Imposter (C# + JavaScript)
- Speaker
 - BlackHat
 - OWASP AppSec Asia
 - NullCon
 - SecurityByte
 - ClubHack

Cross-site Scripting??

Server-side Vulnerability



Not Exactly there is also
“DOM based XSS”

[DEMO]

DOM XSS Source & Sink

Source:

DOM Properties that can be influenced by an attacker

Sink:

DOM Properties, JavaScript functions and other client-side entities that can lead to or influence client-side code execution

Source Types

- Location based
- Client-side Storage based
- Navigation based
- Cross-domain

Location based Source

- location
- location.hash
- location.href
- location.pathname
- location.search
- document.URL
- document.baseURI
- document.documentURI
- document. URLUnencoded

Client-side Storage Based

- document.cookie
- sessionStorage*
- localStorage*
- Web SQL Database*
- Indexed DB*

* **HTML5**

Navigation Based

- `window.name`
- `document.referrer`
- `history` (HTML5)

Cross-domain

- `postMessage`*
- XHR call responses from 3rd party
JavaScript API
- JSON calls backs from 3rd party
JavaScript API

***HTML5**

Sink Types

- Execution based
- Url Based
- HTML Based
- Others

Execution Based

- `eval()`
- `Function()`
- `setTimeout()`
- `setInterval()`
- `execScript()` (IE Only)
- `crypto.generateCRMFRequest()` (FF Only)

Url Based

- location
- location.assign()
- location.replace()
- location.href
- location.protocol*
- location.search*
- location.hostname*
- location.pathname*

***Indirect impact**

HTML Based

- `document.write()`
- `document.writeln()`
- HTML Elements
- HTML Element Attributes
 - 'src'
 - onclick, onload, onerror etc
 - Form action
 - href

Others

- XHR Calls
 - open()
 - send()
 - setRequestHeader()
- postMessage
- Client-side Storage
- JavaScript variables

JavaScript Static Analysis using IronWASP

[ONLY DEMOS FROM THIS
POINT]

DOM XSS Vulnerable Code Example - 1

Source Code

```
<script>  
  var l = location.hash.slice(1);  
  eval(l);  
</script>
```

IronWASP Trace

```
1 var l = location.hash.slice(1);  
2 eval(l);
```

DOM XSS Vulnerable Code Example - 2

Source Code

```
<script>
  var a = "a.b.c.d";
  arr = a.split(".");
  var l = location.hash.slice(1);
  c = "xxx" + arr[1];
  d = l.indexOf("/");
  f = l.substring(d);
  s = eval;
  Add(c, arr);
  s(l);
</script>
```

IronWASP Trace

```
1      var a = "a.b.c.d";
2      arr = a.split('.');
3      var l = location.hash.slice(1);
4      c = 'xxx' + arr[1];
5      d = l.indexOf('/');
6      f = l.substring(d);
7      s = eval;
8      Add(c, arr);
9      s(l);
```


DOM XSS Vulnerable Code Example - 3

Source Code

```
<script>
function getHash()
{
    var l = location.hash.slice(1);
    return l;
}
var h = getHash();
eval(h);
</script>
```

IronWASP Trace

```
1      function getHash() {  
2          var l = location.hash.slice(1);  
3          return l;  
4      }  
5      var h = getHash();  
6      eval(h);
```

Update Taint Config

- The function 'getHash' returns a DOM XSS Source.
- Let's update the 'Taint Config' with that:

```
Source Returning  
Methods
```

```
getHash()
```

- Let's redo the trace now.

IronWASP Trace

```
1      function getHash() {  
2          var l = location.hash.slice(1);  
3          return l;  
4      }  
5      var h = getHash();  
6      eval(h);
```

DOM XSS Vulnerable Code Example - 4

Source Code

```
<script>  
  function getLocation()  
  {  
    var l = location;  
    return l;  
  }  
  var loc = getLocation();  
  loc = name;  
</script>
```

IronWASP Trace

```
1      function getLocation() {  
2          var l = location;  
3          return l;  
4      }  
5      var loc = getLocation();  
6      loc = name;
```


Update Taint Config

- The function 'getLocation' returns a DOM XSS Sink.
- Let's update the 'Taint Config' with that:

```
Sink Returning  
Methods
```

```
getLocation()
```

- Let's redo the trace now.

IronWASP Trace

```
1      function getLocation() {  
2          var l = location;  
3          return l;  
4      }  
5      var loc = getLocation();  
6      loc = name;
```

DOM XSS Vulnerable Code Example - 5

Source Code

```
<script>  
  function doEval(text)  
  {  
    eval(text);  
  }  
  var h = location.hash.slice(1);  
  doEval(h);  
</script>
```

IronWASP Trace

```
1      function doEval(text) {  
2          eval(text);  
3      }  
4      var h = location.hash.slice(1);  
5      doEval(h);
```

Update Taint Config

- The function 'doEval' assigns its argument to a DOM XSS Sink.
- Let's update the 'Taint Config' with that:

```
Argument Assigned To  
Sink Methods
```

```
doEval()
```

- Let's redo the trace now.

IronWASP Trace

```
1      function doEval(text) {  
2          eval(text);  
3      }  
4      var h = location.hash.slice(1);  
5      doEval(h);
```

DOM XSS Vulnerable Code Example - 6

Source Code

```
<script>
function assignName(property)
{
    var n = window.name;
    property = n;
}
var l = location;
assignName(l);
</script>
```

IronWASP Trace

```
1      function assignName(property) {  
2          var n = window.name;  
3          property = n;  
4      }  
5      var l = location;  
6      assignName(l);
```

Update Taint Config

- The function 'assignName' assigns a DOM XSS Source to its argument.
- Let's update the 'Taint Config' with that:

```
Argument Assigned A  
Source Methods
```

```
assignName()
```

- Let's redo the trace now.

IronWASP Trace

```
1      function assignName(property) {  
2          var n = window.name;  
3          property = n;  
4      }  
5      var l = location;  
6      assignName(l);
```

DOM XSS Vulnerable Code Example - 7

Source Code

```
<script src="sourceret.js"></script>
```

```
function getHash() {  
  var l = location.hash.slice(1);  
  return l;  
}
```

```
<script src="sinkass.js"></script>
```

```
function doEval(text) {  
  eval(text);  
}
```

```
<script>
```

```
  var h = getHash();  
  doEval(h);
```

```
</script>
```

IronWASP Trace

```
1      var h = getHash();  
2      doEval(h);
```

- We did not the analyze the JavaScript that was loaded from the 'sourceret.js' and 'sinkass.js' files.
- We can get the list of all external scripts referenced for all pages in a site by analyzing the requests and responses captured in the logs.
- This can be done with a simple script

The simple Python script:

```
sessions = Session.FromProxyLog()
for sess in sessions:
    if sess.Response != None:
        if sess.Response.IsHtml:
            script_files = sess.Response.Html.GetValues("script", "src")
            print sess.Request.Url
            for sf in script_files:
                print "\t - " + sf
```


Update Taint Config

- The function 'getHash' from 'sourceret.js' returns a DOM XSS Source.
- The function 'doEval' from 'sinkass.js' assigns its argument to a DOM XSS Sink.
- Let's update the 'Taint Config' with that:

Source Returning
Methods

getHash()

Argument Assigned To
Sink Methods

doEval()

- Let's redo the trace now.

IronWASP Trace

```
1   var h = getHash();  
2   doEval(h);
```

References

- IronWASP <http://ironwasp.org>
- DOM XSS Wiki
<http://code.google.com/p/domxsswiki>